

UNIVERSITY OF ESWATINI

FACULTY OF EDUCATION

DIPLOMA IN ADULT EDUCATION YEAR 3

EXAMINATION PAPER, JUNE 2020

TITLE OF PAPER: METHODS AND SKILLS II

COURSE CODE: AED 304

TIME ALLOWED: THREE (3) HOURS

INSTRUCTIONS: ANSWER ANY FOUR QUESTIONS

THIS PAPER IS NOT TO BE OPENED UNTIL THE INVIGILATOR HAS GIVEN PERMISSION.

ANSWER ANY FOUR QUESTIONS

Question 1

- Explain the **methods** and **techniques** which are utilized on the Edmodo class site. (10)
- Explain **five** tasks you normally carry out when working **online** in Edmodo. (10)
- What **challenges** do you face when working on Edmodo? Any suggestions? (5)

[25 marks]

Question 2

- Compare and contrast the Traditional approach and online learning. In your discussion, highlight methods and skills applied in each. (10)
- With the aid of examples, describe the **Blended Learning** approach. Indicate the importance of blending in adult learning. (10)
- Give an example where/how the blended approach is utilized in the adult education programme at UNESWA. (5)

[25 marks]

Question 3

- Explain with examples, the concept of **Flipped Classroom**. (10)
- Discuss the role technology plays in the **Flipped Classroom** Model. (10)
- Compare and contrast the traditional approach and the flipped classroom (5)

[25 Marks]

Question 4

With five (5) practical examples [5 marks each], and based on your experience in the courses AED 303 and 304, discuss how one can use social media to facilitate adult learners based in rural areas.

[25 Marks]

Question 5

- Why are **learning objectives** important when designing instructional programmes? (5)
- Outline and explain what should be contained in a learning objective statement. (5)
- What is the relationship between a learning objective and a lesson plan? (5)
- Discuss the relationship between methods/skills and media/materials when formulating learning objectives. (10).

[25 Marks]

Question 6

As an adult education facilitator, your role is to make the learning experience worthwhile and effective. Discuss the following using practical examples.

- Make learning "Experiential". (5)
- Make learning "Collaborative." (5)
- Active Learning. (5)
- Self-Directed Learning. (5)
- Engaging adult learners. (5)

[25 Marks]