# UNIVERSITY OF SWAZILAND

# FACULTY OF EDUCATION

### **DEPARTMENT OF ADULT EDUCATION**

### PART-TIME DIPLOMA IN ADULT EDUCATION YEAR II

# **FINAL EXAMINATION PAPER 2007**

**TITLE OF PAPER: METHODS AND MATERIALS IN ADULT EDUCATION** 

**COURSE CODE:** AE 201

**TIME ALLOWED:** THREE (3) HOURS

INSTRUCTIONS: ANSWER ALL QUESTIONS IN SECTION "A" AND ANY

THREE (3) FROM SECTION "B".

THIS PAPER IS NOT TO BE OPENED UNTIL THE INVIGILATOR HAS GRANTED PERMISSION.

#### **SECTION A: ANSWER ALL QUESTIONS**

#### **QUESTION 1**

As an adult educator, you were entrusted to teach a particular group of adults as partial fulfillment for the diploma in adult education requirement. With the aid of examples, briefly explain in a systematic manner how you prepared the instructional programme up to the implementation stage.

[30 Marks]

# **QUESTION 2**

A media attribute is a capability of a medium to show objects in motion, colour, three dimensions, etc. Based on this, do the following:

- ♦ Select and explain three mediums used when instructing adults; (20)
- ◆ Discuss/explain what are the media attributes of these mediums; (5)
- ♦ Show the importance of media attribute/s compared to the medium itself. (5)

[30 marks]

## **SECTION B: ANSWER ANY TWO QUESTIONS**

## **QUESTION 3**

The <u>Demonstration Method</u> is one of the most useful methods when facilitating adult learners. With the aid of examples, explain how you can utilise the method in a learning situation by giving at least <u>four</u> techniques.

[20 Marks]

# **QUESTION 4**

Gaining Attention is the first (1st) event of instruction among Gagne's nine events of instruction.

- ♦ Explain how one would gain attention of learners in a learning situation; (10)
- ♦ Discuss the importance of the event to an adult education instructional programme; (5)
- Give a practical example to support your response. (5)

[20 marks]

#### **QUESTION 5**

Adult educators in many situations have to utilize certain media to support instruction. Given <u>PowerPoint</u> Presentation and <u>Over Head Projection</u>:

- ◆ Differentiate/contrast the two; (10)
- ♦ Explain how you would use them in an instructional programme. (10)

[20 marks]

# **QUESTION 6**

Show how the <u>ARCS</u> Model for motivation can be used in an instructional programme by providing examples of things to be incorporated in the design to reflect ARCS.

[20 Marks]

# **QUESTION 7**

As an instructional designer, you are required to conduct <u>formative evaluation</u> as one of the process/procedures of designing a training programme/training material.

- Explain what is meant by formative evaluation; (5)
- ♦ List and explain five things that one looks for, when conducting formative evaluation; (10)
- Relate this to the instructional materials you designed for your training programme. (5)

[20 marks]

# **QUESTION 8**

Discuss the importance of conducting a needs assessment before embarking on a training programme; (10) explain how you would conduct it as a change agent. (10)

[20 marks]